

Play Terrific Tens Go Fish!

Make practicing addition facts more fun with this spin off of the traditional "Go Fish" game. As you work with your child on his math facts, it will be helpful to find tricks and strategies to help him build his confidence and skill. One way to do this is to have him learn the combinations of numbers that add up to ten. This game is an exciting way to practice that strategy. And he'll be building skills that he'll use for years to come.

What You Need:

- 48 index cards
- Marker or crayon
- Lined notebook paper
- One pencil per player



What You Do:

1. In order to play this game, you will first need to prepare your number cards. Using your marker or crayon and index cards, you will need to make a deck of number cards. You will need four cards each of the numbers 0-10 and four "WILD" cards, for a total of 48 cards.
2. Simply write the numbers or the word "WILD" on each card making sure that the numbers cannot be seen on the other side.
3. The object of the game is to get as many pairs of cards as you can that total 10. The winner of the game is the player with the most pairs of cards that equal 10.
4. Each player is dealt five cards. The remaining cards are placed face down in a deck in the center of the table or play area.
5. If you have any pairs that total 10 in your first hand, put them down in front of you and replace those cards with cards from the deck.
6. As you find combinations of numbers that equal 10, each player will use a pencil to write that addition problem on his or her own lined sheet of paper. Place all of your combinations of ten in one pile after you have written that combination on your paper.
7. Take turns. On a turn, ask one of the other players for a card that will go with a card in your hand to make 10. (Note: a "WILD" card can be whatever number you would like it to be to make a pair that adds up to 10.)
8. If you get a card that makes 10, put the pair of cards down. Then take one card from the deck. Your turn is over.
9. If you do not get a card that makes 10 because the other player did not have the card you asked for, take a card from the deck. Then your turn is over.
10. If the card you take from the deck makes 10 with a card in your hand, put the pair down and take another card.
11. If there are no cards left in your hand but still cards in the deck, take two cards.
12. The game is over when there are no more cards left unpaired. Whoever has the most pairs of tens at the end of the game wins!

This is a great math game that the whole family can play!

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