What Really Happened:

In 1775, Paul Revere and William Dawes were under instructions to warn their fellow patriots Samuel Adams and John Hancock in Lexington, Massachusetts if British troops were on their way to arrest them for going against their laws.

When the British arrived by sea in Boston, Revere and Dawes set out on horseback to alert Adams and Hancock, and arrived at their house around midnight.

They then decided to continue on to Concord to fetch weapons and supplies, but were stopped by the British on the way there. Dawes and Prescott escaped, but Revere was held and sent back to Boston.

The British are coming!

Recreate Paul Revere’s famous midnight ride in this race across Boston and beyond.

How to Play:

1. Cut and tape the two pieces of the game board together. Keep the instructions and paste them on the back of your board game.
2. Cut out the die and tape it together.
3. Cut out the game pieces and place them on “Boston”.
4. Roll the die to see who goes first. You can either play with a friend or four people divided into teams of two.
5. Each player takes turns rolling the die and moving ahead. The object of the game is to get both of your pieces to Concord first!

6. If a Patriot lands on the same space as a British officer, the Patriot must return to Boston while the others continue. If an officer lands on the same space as a Patriot, the officer must return to Boston.

Includes:

1 board game (2 pages)
1 cut-out die
4 game pieces: 2 Patriots and 2 British horses